# Covariance Sketching 

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## Motivation: Covariance Estimation

Covariance matrix: $\Sigma=\mathbb{E}\left[X X^{T}\right]$. Captures statistical dependencies.

Covariance estimation: ubiquitious problem in science and engineering. Particularly relevant to model interaction between variates in "high-dimensional data"


However: estimation in high-dimensionalmage: Boone et al. regime hard (MLE is useless).

Meaningful structure often present:

1. Sparsity in covariance matrices mean few statistical interactions.
2. Low rankitude mean few "principal components".
Structure exploitation: $\log p$ samples sufficient for sparse $\Sigma$ ! [Bickel,Levina]

## Motivation: Sketching

In some applications: hard to access/store all the variates.
For example, some variates may be latent.

Basic idea in CS to deal with "big data": sketch.

Less storage, efficient to communicate.

Today: A method for sketching/pooling information for estimating $\Sigma$.

Applications: "pooling" in biological experiments, efficient storage/communication

## Covariance Sketching Problem

Statistical setup: $X \sim \mathcal{N}(0, \Sigma), X \in \mathbb{R}^{p}$. Samples not directly accessible: $X_{1}, \ldots, X_{n}$.


Sampling: sketch via fixed $A \in \mathbb{R}^{m \times p}$ :

$$
Y_{i}=A X_{i}, \quad i=1, \ldots, n
$$



Q1: How do we sketch? randomly pool.
Good combinatorial reasons: graph expansion, etc.
Q2: Can we reconstruct $\sum$ ? In general, no.
When model is structurally constrained, $\ell_{1}$ minimization.
Notice that sketching completely destroys the independence
structure.

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## Idealized model

$$
A=\left[\begin{array}{ccccc}
1 & 2 & 3 & \ldots & p \\
{\left[\begin{array}{cccc}
1 & 1 & 0 & \ldots \\
0 & 1 & 1 & \ldots \\
\vdots & & \ddots &
\end{array}\right] \begin{array}{c}
1 \\
2 \\
\vdots \\
m
\end{array}}
\end{array}\right.
$$



Given sample sketches: $Y_{1}, \ldots, Y_{n}$.
Empirical covariance matrix:
$\hat{\Sigma}_{Y}=\frac{1}{n} \sum_{i=1}^{n} Y_{i} Y_{i}^{T}=\boldsymbol{A}\left(\frac{1}{n} \sum_{i=1}^{n} X_{i} X_{i}^{T}\right) \boldsymbol{A}^{T}$.
Idealization: Given $\Sigma_{Y}=A \Sigma A^{T}$.
Given $\Sigma_{Y}$, recover $\Sigma$.

## Sensing matrix

Note that $A \Sigma A^{T}=(A \otimes A) \operatorname{vec}(\Sigma)$.
Denote sparsity of $\Sigma$ by $\Omega$.


In general, $A \otimes A$ is a bad sensing matrix. Standard CS analysis breaks down.

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## Identifiability

Intuition: "sparse" models should be identifiable.

"Arrow" matrix


Distributed $d$-sparse matrix Support: $\Omega$

Theorem
If $\Sigma$ is $d$-distributed sparse, $A \in \mathbb{R}^{m \times p}$ with $m>\sqrt{2 d p}$, and every $m$ columns of $A$ are linearly independent, then model is identifiable.

Non-trivialty: Sensing operator is $A \otimes A, \operatorname{vec}(X) \in \mathbb{R}^{p^{2}}$, $d p$-sparse, and structurally constrained.

## $\ell_{1}$ Recovery

Recovery algorithm: solve

$$
\begin{aligned}
\underset{X}{\operatorname{Minimize}} & \|X\|_{1} \\
\text { subject to } & A X A^{T}=\Sigma_{Y} .
\end{aligned}
$$

Theorem
Suppose $\Sigma$ is $d$-distributed sparse. If $A \in \mathbb{R}^{m \times p}$ is a random $\delta$-left-regular bipartite graph, $\delta=O\left(\log ^{3}(p)\right)$, and $m=O\left(\sqrt{d p} \log ^{3}(p)\right)$ then w.h.p. $X^{*}=\Sigma$.

## Proof ideas



$$
\text { Transverse intersection: } N_{A} \cap \mathcal{T}_{\Sigma}=0
$$

Sufficient to show the Nullspace Property with respect to $\Omega$, $A$ : For all $V$ such that $A V A^{T}=0$ we have

$$
\left\|V_{\Omega}\right\|_{1} \leq \frac{\epsilon}{1-\epsilon}\|V\|_{1} .
$$

Satisfied w.h.p. because $A \otimes A$ with left set $\Omega$ has some special combinatorial properties.

## Graph Properties: Expansion

Random bipartite graphs are expanders.
(Plentiful applications, e.g. distributed routing, storage, ECCs)


Nullspace property implied by expansion + small collisions. [Berinde et al.]
What properties does $A \otimes A$ have?
General expansion fails ...

## Distributed Expansion and Small Crossover


$\Omega$ distributed $d$-sparse

## Failure of "standard approaches"

- If $A$ is random Gaussian, then entries of $A \otimes A$ are not i.i.d., thus RIP seems difficult.
- For instance, $\delta_{k}^{\mathrm{RIP}}(\boldsymbol{A} \otimes A) \geq \delta_{k}^{\mathrm{RIP}}(A)$ [Jokar'10], can only recover $\sqrt{d p}$-sparse matrices.
- Related: even though $A$ is i.i.d., the entries of $A \Sigma A^{T}$ are all dependent.
- Gaussian width: $\operatorname{Ker}(A \otimes A)$ is not a uniformly random subspace.
- Similar obstructions for frame-based arguments, coherence, ...


## Experiments




Exact Recovery: $\approx 50 \%$ compression of $\Sigma$ by sketching.


## Current Efforts

- Recovery from $\hat{\Sigma}_{Y}$ : robustness to Wishart noise.
- Analysis for Gaussian $A$ ?
- Tensor recovery from tensor product sensing matrices?
- Extensions to low-rank case, sparse + low-rank, etc...
- Daydream: recover Markov structure, graphical models.

